



**Garrett Hoofman**  
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## WORK HISTORY

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| <b>Logos3D / IC3D Media</b><br><i>Logos3D, Somerweide 61, The Netherlands</i><br>Full time Programmer              | December 17, 2010 – Present<br><i>Loren Rosendaal</i><br>lorenroosendaal@logos3d.com   |
| <b>Grant Public Schools</b><br><i>Grant Public Schools, Grant, MI 49327</i><br>Full time Web Developer             | July 6, 2010 - Present<br><i>John Williams</i><br>231.834.5910 x 312                   |
| <b>Husky Game Development</b><br><i>Husky Game Development, Houghton, MI 49931</i><br>XNA Team Leader              | September 5, 2005 – December 2010<br><i>Ryan Wilson</i><br>989.430.7798                |
| <b>Comfort Corner Corporation</b><br><i>Comfort Corner, Hudson, NH 03051</i><br>Web Master / Network Administrator | August 17, 2007 – May 09, 2008<br><i>Sharon Torrey</i><br>978.453.9155 or 508.662.9432 |
| <b>Grant Public Schools</b><br><i>Grant Public Schools, Grant, MI 49327</i><br>Full time Computer Technician       | Summers May 10, 2005 – August 10, 2007<br><i>John Williams</i><br>231.834.5910 x 312   |

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## EDUCATION

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| <b>Graduated</b><br><i>Grant High School, Grant, MI</i>                                  | May 2005                       |
| <b>Computer Science Bachelors Degree</b><br><i>Michigan Tech University, Houghton MI</i> | September 2005 – December 2010 |
| <b>Completed</b><br><i>Two year Cisco Training – Baker, Fremont, MI</i>                  | August 2003 – May 2005         |

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## SKILLS/ABILITIES

### Technical Abilities/History

- C#, Java and C++
- XNA, DirectX 9, DirectX 10/11, OpenGL
- ASP.net Web Development
- HTML, CSS, AJAX and Javascript
- SQL/MySql and Oracle
- Adobe Photoshop & 3D Modeling with Autodesk Maya / Blender
- Windows diagnostics and computer repair

### Organizational/Management

- Held 6 3D Game Programming Sessions (<http://www.visionsof afar.com/tutorials>)
- Organized Houghton Game Jam of 2009/2010 ([www.visionsof afar.com/houghtongamejam](http://www.visionsof afar.com/houghtongamejam))
- Sole-IT Position in charge of purchasing of equipment, managing servers, and website maintenance
- Team Leader for Husky Games Enterprise (<http://www.huskygames.com>)

### Work Experience

- Game Engine Development with Logos 3D (<http://www.logos3d.com>)
- Large scale web-based applications
  - Grant Public Schools Website
  - Grant Public Schools Inventory & Work Order System

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## PORTFOLIO

Can be viewed at <http://www.VisionsOfAfar.com>